

Nubb's Revenge

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1 Monsters

1.1 Air Elemental



Strange magic has caused this cyclone of air to seek and attack humans.

Stats	Value
Max Hit Points	77
Range	3
Speed	3

Icon	Skill	Level
	Bandage	3
	Dexterity	10
	Dodge	5
	Intelligence	7
	Lightning Bolt	19
	Strength	11







Icon	Trait
	Flight

1.2 Animated Statue



This strange statue holds a sharp knife in each of it's four arms.

Stats	Value
Armor	18
Max Hit Points	75
Range	0

Icon	Skill	Level
	Block	16
	Dexterity	24
	Dodge	17
	Dual Attack	43
	Parry	16
	Strength	12


Icon	Trait
	Poison Immunity
	Resist Cold
	Resist Fire

1.3 Apprentice Wizard



This wizard is training as a member of the warlock's evil army.

Stats	Value
Armor	3
Gold	7
Max Hit Points	25
Range	9
Speed	2





Icon	Skill	Level
	Bandage	1
	Dexterity	15
	Intelligence	35
	Lightning Bolt	17
	Strength	10

1.4 Archer



A skilled marksman with the bow, this man is both quick and accurate in battle.

Stats	Value
Armor	5
Max Hit Points	35
Range	9
Speed	2





Icon	Skill	Level
	Bandage	1
	Dexterity	27
	Dual Attack	35
	Strength	12

1.5 Axeman



A loyal fighter for the cruel king, this man is skilled with the axe.

Stats	Value
Armor	11
Max Hit Points	35
Range	9
Speed	2

Icon	Skill	Level
	Bandage	1
	Block	5
	Dexterity	21
	Dual Attack	5
	Parry	5
	Strength	19

1.6 Baby Penguin



These baby penguins can't fly, but they can run very fast.

Stats	Value
Armor	1
Max Hit Points	9
Range	7
Speed	7

Icon	Skill	Level
A blue L-shaped icon.	Dexterity	19
A green and blue icon representing dodging.	Dodge	21
A yellow lightbulb icon.	Intelligence	8
A black and white icon representing strength.	Strength	9










Icon	Trait
A blue and green circular icon.	Resist Cold
A red and yellow cross icon.	Sensitive Fire



1.7 Black Belt Ninja



The black belt ninja is a master of magic and can turn himself invisible.

Stats	Value
Armor	3
Max Hit Points	63
Range	11
Speed	3

Icon	Skill	Level
	Bandage	5
	Dexterity	25
	Dodge	15
	Dual Attack	25
	Fire Bolt	25
	Ice Bolt	25
	Intelligence	10
	Lightning Bolt	25
	Strength	20

Icon	Trait
	Aggressive
	Invisible

1.8 Black Eagle



Unlike most eagles, the black eagle likes to hunt in large flocks.

Stats	Value
Armor	1
Max Hit Points	17
Range	3
Speed	3

Icon	Skill	Level
	Bandage	1
	Dexterity	11
	Dual Attack	9
	Intelligence	6
	Strength	9




Icon	Trait
	Aggressive
	Flight

1.9 Blue Ant



Although weak by itself, in large numbers these ants can be deadly.

Stats	Value
Armor	1
Max Hit Points	27
Range	3
Speed	3

Icon	Skill	Level
	Dexterity	11
	Intelligence	6
	Strength	9


1.10 Blue Belt Ninja



The blue belt ninja is skilled with both sword and shield.

Stats	Value
Armor	6
Max Hit Points	57
Range	11
Speed	4

Icon	Skill	Level
	Bandage	1
	Block	13
	Dexterity	22
	Dodge	12
	Dual Attack	22
	Parry	19
	Strength	15
	Stun	2

Icon	Trait
	Aggressive



1.11 Blue Dragon



This young blue dragon has been raiding the nearby village for food and treasure.

Stats	Value
Armor	11
Gold	45
Max Hit Points	40
Range	3
Speed	4

Icon	Skill	Level
	Bandage	3
	Block	6
	Dexterity	15
	Dodge	15
	Dual Attack	14
	Intelligence	15
	Lightning Bolt	12
	Strength	14

Icon	Trait
	Flight
	Resist Cold
	Resist Fire

1.12 Blue Drake



Tiny flying lizards, these magical creatures like to hang around with dragons.

Stats	Value
Armor	7
Max Hit Points	19
Range	7
Speed	4

Icon	Skill	Level
	Bandage	3
	Block	3
	Dexterity	12
	Dodge	9
	Dual Attack	4
	Intelligence	1
	Lightning Bolt	7
	Strength	6



Icon	Trait
	Flight

1.13 Boar



The meanest piece of pork ever to walk on four legs, this boar is out foraging for food.

Stats	Value
Armor	1
Max Hit Points	3
Range	4
Speed	2






Icon	Skill	Level
	Dexterity	4
	Strength	4

1.14 Buccaneer



This hired freebooter is an expert at the sport of fencing.

Stats	Value
Armor	7
Gold	7
Max Hit Points	20
Range	20
Speed	4





Icon	Skill	Level
	Bandage	1
	Dexterity	14
	Dodge	9
	Dual Attack	8
	Parry	20
	Strength	10

1.15 Cannoneer



This man wheels about a large cannon which is capable of great damage.

Stats	Value
Armor	11
Max Hit Points	35
Range	9
Speed	1

Icon	Skill	Level
	Bandage	1
	Dexterity	1
	Strength	30
	Stun	99

1.16 Captain Scurvy



So named for his poor dental hygiene, Scurvy is a ruthless pirate captain.

Stats	Value
Armor	9
Gold	37
Max Hit Points	60
Range	3
Speed	1





Icon	Skill	Level
	Bandage	5
	Block	8
	Dexterity	15
	Dodge	8
	Dual Attack	10
	Parry	15
	Strength	15
	Stun	5

1.17 Cow



This cow is tired of being killed for meat. Now it wants revenge.

Stats	Value
Armor	1
Max Hit Points	28
Range	2
Speed	2

Icon	Skill	Level
	Bandage	1
	Dexterity	8
	Intelligence	6
	Strength	9

1.18 Death Drake



Legend says that when a person dies, a death drake flies down and takes their soul.

Stats	Value
Armor	11
Max Hit Points	75
Range	9
Speed	3

Icon	Skill	Level
	Dexterity	25
	Dodge	5
	Dual Attack	15
	Strength	25
	Stun	5

Icon	Trait
	Aggressive
	Flight

1.19 Djinni



The ruler of the desert, the Djinni is a chaotic being with a bad sense of humor.

Stats	Value
Armor	3
Gold	17
Max Hit Points	97
Range	3
Speed	3

Icon	Skill	Level
	Bandage	3
	Dexterity	19
	Dodge	5
	Dual Attack	8
	Intelligence	17
	Lightning Bolt	9
	Parry	19
	Strength	14
	Stun	7

Icon	Trait
	Flight

1.20 Emitria



The master of all evil, Emitria's ultimate goal is to enslave the world in a night that never ends.

Stats	Value
Armor	14
Gold	100
Max Hit Points	200
Range	0

Icon	Skill	Level
	Bandage	1
	Block	10
	Dexterity	25
	Dodge	20
	Dual Attack	25
	Fire Bolt	40
	Ice Bolt	40
	Intelligence	25
	Lightning Bolt	40
	Parry	10
	Strength	25
	Stun	5

Icon	Trait
	Detect Invisibility

1.21 Evil Guard



Emitria has built up a massive army. These loyal soldiers will fight to the death.

Stats	Value
Armor	8
Gold	7
Max Hit Points	70
Range	9
Speed	3

Icon	Skill	Level
	Block	7
	Dexterity	20
	Dodge	10
	Dual Attack	10
	Parry	15
	Strength	20
	Stun	5

Icon	Trait
	Aggressive

1.22 Evil Guard



Emitria has built up a massive army. These loyal soldiers will fight to the death.

Stats	Value
Armor	9
Gold	8
Max Hit Points	70
Range	9
Speed	3

Icon	Skill	Level
	Block	3
	Dexterity	20
	Dodge	5
	Dual Attack	17
	Parry	20
	Strength	20
	Stun	2

Icon	Trait
	Aggressive

1.23 Evil King



This king is a cruel tyrant who rules over his desert kingdom with an iron fist.

Stats	Value
Armor	19
Gold	125
Max Hit Points	75
Range	4
Speed	1

Icon	Skill	Level
	Bandage	15
	Block	15
	Dexterity	25
	Dodge	15
	Dual Attack	15
	Parry	15
	Strength	25
	Stun	3

1.24 Evil Minion



Loyal servants of the dark lord Emitria, these minions are skilled at magic.

Stats	Value
Gold	6
Max Hit Points	45
Range	5
Speed	3




Icon	Skill	Level
	Bandage	1
	Dexterity	14
	Fire Bolt	20
	Ice Bolt	20
	Intelligence	30
	Lightning Bolt	20
	Strength	15
	Stun	5

1.25 Evil Tree



This animated tree is a bit angry at humans for years of cutting wood.

Stats	Value
Armor	7
Max Hit Points	23
Range	0





Icon	Skill	Level
	Dexterity	10
	Intelligence	8
	Strength	8


1.26 Father Oak



The oldest tree in the forest, the father oak is tall and strong.

Stats	Value
Armor	15
Max Hit Points	95
Range	0

Icon	Skill	Level
	Bandage	10
	Dexterity	17
	Intelligence	10
	Strength	30

Icon	Trait
	Regeneration

1.27 Fire Beetle



This insect has glowing eyes and spits fire at it's enemies to stun them.

Stats	Value
Armor	8
Max Hit Points	15
Range	3
Speed	3

Icon	Skill	Level
	Dexterity	19
	Fire Ball	19
	Fire Bolt	22
	Strength	14
	Stun	5

Icon	Trait
	Resist Fire

1.28 Fire Elemental



A being of pure fire. Fire elementals are fierce opponents.

Stats	Value
Armor	2
Max Hit Points	85
Range	4
Speed	1

Icon	Skill	Level
	Bandage	1
	Block	15
	Dexterity	17
	Dodge	13
	Dual Attack	11
	Strength	19







Icon	Trait
	Resist Fire
	Sensitive Cold


1.29 Fire Giant



Living in hot lava filled mountains comes naturally to fire giants.

Stats	Value
Armor	17
Max Hit Points	58
Range	2
Speed	2

Icon	Skill	Level
	Bandage	2
	Block	6
	Dexterity	6
	Parry	15
	Strength	24
	Stun	4







Icon	Trait
	Resist Fire


1.30 Fire Giant



Living in hot lava filled mountains comes naturally to fire giants.

Stats	Value
Armor	15
Max Hit Points	67
Range	2
Speed	2

Icon	Skill	Level
	Bandage	2
	Block	5
	Dexterity	7
	Dual Attack	11
	Parry	15
	Strength	24

Icon	Trait
	Resist Fire

1.31 Fire Gremlin



This mischievous little creature of fire is as chaotic as it is dangerous.

Stats	Value
Max Hit Points	55
Range	3
Speed	3

Icon	Skill	Level
	Dexterity	25
	Dodge	15
	Strength	14





Icon	Trait
	Resist Fire
	Sensitive Cold



1.32 Fire Imp



These sneaky little creatures like to fly about and play in the lava.

Stats	Value
Armor	1
Max Hit Points	23
Range	4
Speed	2

Icon	Skill	Level
	Bandage	2
	Dexterity	24
	Dodge	25
	Strength	13

Icon	Trait
	Flight
	Resist Fire

1.33 Fire Imp



These sneaky little creatures like to fly about and play in the lava.

Stats	Value
Armor	1
Max Hit Points	15
Range	4
Speed	2

Icon	Skill	Level
	Bandage	2
	Dexterity	21
	Dodge	28
	Strength	13

Icon	Trait
	Flight
	Resist Fire

1.34 Flame



Animated by strange magic, magical flames seek to burn anyone they encounter.

Stats	Value
Max Hit Points	35
Range	0

Icon	Skill	Level
	Dexterity	25
	Dodge	15
	Fire Ball	25
	Fire Bolt	27
	Intelligence	14
	Strength	14

Icon	Trait
	Resist Fire
	Sensitive Cold




1.35 Floating Eyeball



This dismembered eye floats around the fortress looking for intruders.

Stats	Value
Max Hit Points	95
Range	2
Speed	1

Icon	Skill	Level
	Bandage	4
	Dexterity	21
	Dodge	13
	Intelligence	25
	Lightning Bolt	15
	Strength	23

Icon	Trait
	Aggressive
	Detect Invisibility
	Flight

1.36 Gargoyle



Once it was a statue but now this creature is a fierce fighter.

Stats	Value
Armor	9
Max Hit Points	35
Range	2
Speed	2

Icon	Skill	Level
A blue icon representing dexterity, showing a hand holding a small object.	Dexterity	28
A green icon representing dodge, showing a hand holding a small object.	Dodge	5
A brown icon representing strength, showing a hand holding a small object.	Strength	17

Icon	Trait
A grey icon representing flight, showing a pair of wings.	Flight
A green icon with a red diagonal line, representing immunity to poison.	Poison Immunity
A blue icon with a white diagonal line, representing resistance to cold.	Resist Cold
A yellow icon with a black diagonal line, representing resistance to fire.	Resist Fire

1.37 Gargoyle



Once it was a statue but now this creature is a fierce fighter.

Stats	Value
Armor	9
Max Hit Points	35
Range	2
Speed	2

Icon	Skill	Level
A blue icon representing dexterity, showing a hand holding a small object.	Dexterity	28
A green icon representing dodge, showing a hand holding a small object.	Dodge	5
A brown icon representing strength, showing a hand holding a small object.	Strength	17

Icon	Trait
A grey icon representing flight, showing a pair of wings.	Flight
A green icon with a red diagonal line, representing immunity to poison.	Poison Immunity
A blue icon with a white diagonal line, representing resistance to cold.	Resist Cold
A yellow icon with a black diagonal line, representing resistance to fire.	Resist Fire

1.38 General Bellentharr



General Bellentharr leads Emitria's army and is feared for his brutality on the battlefield.

Stats	Value
Armor	14
Gold	65
Max Hit Points	140
Range	9
Speed	3

Icon	Skill	Level
	Bandage	5
	Block	5
	Dexterity	30
	Dodge	10
	Dual Attack	25
	Parry	15
	Strength	35
	Stun	5

Icon	Trait
	Aggressive
	Detect Invisibility
	Resist Cold
	Resist Fire

1.39 Giant Slug



Slow and slimy, this creature is covered in a poisonous goo that deters attackers.

Stats	Value
Max Hit Points	8
Range	5
Speed	1

Icon	Skill	Level
	Bandage	30
	Dexterity	1
	Strength	2

Icon	Trait
	Poison Immunity
	Venom

1.40 Goblin



Emitria's evil army is filled with ugly goblins that hate humans.

Stats	Value
Armor	9
Gold	2
Max Hit Points	25
Range	11
Speed	4

Icon	Skill	Level
	Bandage	1
	Block	4
	Dexterity	15
	Dodge	5
	Dual Attack	19
	Intelligence	11
	Parry	9
	Strength	17

1.41 Goblin



Emitria's evil army is filled with ugly goblins that hate humans.

Stats	Value
Armor	9
Gold	2
Max Hit Points	25
Range	11
Speed	4





Icon	Skill	Level
	Bandage	1
	Block	7
	Dexterity	15
	Dodge	7
	Dual Attack	14
	Intelligence	11
	Parry	5
	Strength	17

1.42 Goblin Archer



Emitria's evil army is filled with ugly goblins. Some are skilled archers.

Stats	Value
Armor	3
Gold	2
Max Hit Points	20
Range	11
Speed	4

Icon	Skill	Level
	Bandage	1
	Dexterity	25
	Dodge	3
	Strength	17

1.43 Goblin King



The king of the goblins, this big fat goblin guards the dark lord's fortress.

Stats	Value
Armor	9
Max Hit Points	89
Range	3
Speed	2

Icon	Skill	Level
	Bandage	1
	Block	10
	Dexterity	26
	Dodge	15
	Dual Attack	25
	Intelligence	10
	Parry	15
	Strength	27
	Stun	5

Icon	Trait
	Aggressive

1.44 Goblin Shaman



This mean goblin is a skilled fighter and spellcaster.

Stats	Value
Armor	6
Gold	7
Max Hit Points	29
Range	11
Speed	4

Icon	Skill	Level
	Bandage	6
	Dexterity	25
	Dodge	6
	Dual Attack	15
	Intelligence	11
	Lightning Bolt	15
	Strength	17
	Stun	4


1.45 Green Belt Ninja



This green belt ninja is a master with the staff. He will move quickly to attack any intruder.

Stats	Value
Armor	3
Max Hit Points	51
Range	11
Speed	3

Icon	Skill	Level
	Bandage	1
	Dexterity	17
	Dodge	10
	Dual Attack	22
	Parry	12
	Strength	15
	Stun	5

Icon	Trait
	Aggressive

1.46 Grim reaper



Death himself stands before you. I wonder where he will take you if you die.

Stats	Value
Armor	11
Max Hit Points	125
Range	1
Speed	1

Icon	Skill	Level
	Bandage	5
	Block	5
	Dexterity	10
	Dodge	5
	Dual Attack	3
	Intelligence	15
	Lightning Bolt	10
	Parry	15
	Strength	10
	Stun	15

Icon	Trait
	Flight
	Poison Immunity

1.47 Hedgehog



This grumpy beast will often roll itself into a ball to aim the sharp spines on it's back at it's attacker.

Stats	Value
Armor	3
Max Hit Points	15
Range	5
Speed	4





Icon	Skill	Level
	Bandage	5
	Dexterity	5
	Dodge	5
	Dual Attack	5
	Intelligence	5
	Strength	3


1.48 Hellbeast



Part dog, part bull, part demon. This flaming beast fears nothing.

Stats	Value
Armor	3
Max Hit Points	47
Range	3
Speed	3

Icon	Skill	Level
	Bandage	3
	Dexterity	14
	Dodge	5
	Intelligence	20
	Strength	14

Icon	Trait
	Resist Fire

1.49 Hydra



This giant lizard has a well armored body and several large, snake-like heads.

Stats	Value
Armor	11
Max Hit Points	132
Range	1
Speed	1

Icon	Skill	Level
	Bandage	5
	Block	5
	Dexterity	25
	Dodge	5
	Dual Attack	35
	Parry	5
	Strength	25
	Stun	5

Icon	Trait
	Poison Immunity
	Regeneration
	Venom

1.50 Ice Drake



These winged lizards often attack their opponents with powerful bolts of ice.

Stats	Value
Armor	7
Max Hit Points	65
Range	9
Speed	3

Icon	Skill	Level
	Bandage	5
	Dexterity	20
	Dodge	15
	Dual Attack	15
	Ice Bolt	25
	Strength	30
	Stun	10

Icon	Trait
	Aggressive
	Flight
	Resist Cold

1.51 Ice Fox



This fox is very hungry and is on the hunt for some food.

Stats	Value
Armor	1
Max Hit Points	14
Range	7
Speed	4

Icon	Skill	Level
	Bandage	1
	Dexterity	11
	Dodge	10
	Dual Attack	5
	Intelligence	8
	Strength	12

1.52 Ice Monkey



Enchanted by the ice queen, these vicious monkeys are trained to attack any intruders.

Stats	Value
Armor	2
Max Hit Points	19
Range	7
Speed	7

Icon	Skill	Level
+	Bandage	2
L	Dexterity	19
+	Dodge	7
+	Intelligence	8
H	Strength	12

1.53 Ice Queen



The ruler of the northlands, the ice queen does not take visitors.

Stats	Value
Armor	5
Max Hit Points	99
Range	3
Speed	7

Icon	Skill	Level
	Bandage	2
	Block	5
	Dexterity	23
	Dodge	5
	Dual Attack	5
	Ice Bolt	17
	Ice Storm	19
	Intelligence	19
	Parry	3
	Strength	17
	Stun	9

Icon	Trait
	Resist Cold

1.54 Ice Rabbit Warrior



These ice rabbits have been charmed by the ice queen to serve in her evil army.

Stats	Value
Armor	4
Max Hit Points	20
Range	13
Speed	4

Icon	Skill	Level
	Bandage	1
	Block	10
	Dexterity	13
	Dodge	5
	Dual Attack	10
	Intelligence	5
	Parry	5
	Strength	9

Icon	Trait
	Resist Cold

1.55 Killer Bee



This bee is a bit larger than normal bees and tends to have a bad temper. It is best to leave it alone.

Stats	Value
Armor	2
Max Hit Points	10
Range	5
Speed	2

Icon	Skill	Level
A blue icon representing dexterity, showing a stylized figure in a dynamic pose.	Dexterity	13
A green icon representing dodge, showing a stylized figure in a dynamic pose.	Dodge	5
A black icon representing strength, showing a stylized figure in a dynamic pose.	Strength	2
A grey icon representing stun, showing a stylized figure in a dynamic pose.	Stun	5

Icon	Trait
A red icon representing aggressive, showing a stylized figure in a dynamic pose.	Aggressive
A grey icon representing flight, showing a stylized figure in a dynamic pose.	Flight

1.56 Killer Bee Queen



This royal insect rules over her swarms of killer bees.

Stats	Value
Armor	3
Max Hit Points	25
Range	5
Speed	6

Icon	Skill	Level
	Bandage	1
	Dexterity	10
	Dodge	10
	Dual Attack	10
	Intelligence	10
	Strength	15
	Stun	15

Icon	Trait
	Flight

1.57 Killer Plant



The swamp is a dangerous place. Even the plants have evolved to hunt wayward travelers.

Stats	Value
Armor	3
Max Hit Points	20
Range	3

Icon	Skill	Level
	Bandage	2
	Dexterity	10
	Dual Attack	10
	Parry	5
	Strength	3

1.58 King's Guard



The king's guard are loyal to the king and will fight to the death.

Stats	Value
Armor	19
Gold	5
Max Hit Points	45
Range	4
Speed	3

Icon	Skill	Level
	Bandage	10
	Block	5
	Dexterity	20
	Dodge	5
	Dual Attack	10
	Parry	10
	Strength	20

1.59 Large Penguin



The large penguins of the frozen north are feared for their sharp beaks.

Stats	Value
Armor	2
Max Hit Points	15
Range	7
Speed	7

Icon	Skill	Level
	Bandage	1
	Dexterity	19
	Dodge	14
	Dual Attack	5
	Intelligence	9
	Strength	9

Icon	Trait
	Resist Cold
	Sensitive Fire

1.60 Leprechaun



This lucky little punk wants to pick a fight with you.

Stats	Value
Armor	1
Gold	7
Max Hit Points	21
Range	2
Speed	2

Icon	Skill	Level
	Bandage	1
	Dexterity	29
	Dodge	21
	Dual Attack	14
	Intelligence	15
	Parry	16
	Strength	11
	Stun	7

1.61 Lightning Wisp



This magical ball of lightning flies about the fortress attacking intruders.

Stats	Value
Max Hit Points	21
Range	9
Speed	5

Icon	Skill	Level
	Dexterity	5
	Dodge	5
	Dual Attack	20
	Intelligence	10
	Lightning Bolt	30
	Strength	10




Icon	Trait
	Flight
	Poison Immunity
	Resist Cold
	Resist Fire

1.62 Lizardman



Smart and sociable, the lizards of the swamp act more like humans than like 'normal' lizards.

Stats	Value
Armor	5
Gold	1
Max Hit Points	17
Range	5
Speed	1

Icon	Skill	Level
	Bandage	3
	Dexterity	6
	Dodge	6
	Dual Attack	5
	Parry	2
	Strength	5

1.63 Lizardman Leader



Wise and strong, the leader of the lizardmen will do anything to protect his tribe.

Stats	Value
Armor	10
Gold	15
Max Hit Points	29
Range	1
Speed	1

Icon	Skill	Level
	Bandage	6
	Block	5
	Dexterity	9
	Dodge	5
	Dual Attack	10
	Parry	8
	Strength	10
	Stun	7

1.64 Lizardman Shaman



Lizardman shamans are skilled in magic and can cast dangerous lightning bolts.

Stats	Value
Armor	7
Gold	1
Max Hit Points	20
Range	5
Speed	1

Icon	Skill	Level
	Bandage	7
	Dexterity	3
	Dodge	4
	Intelligence	7
	Lightning Bolt	6
	Parry	3
	Strength	4

1.65 Lizardman Warrior



Lizardman warriors patrol the swamp to repel invaders and keep their tribe safe.

Stats	Value
Armor	7
Gold	1
Max Hit Points	23
Range	5
Speed	1

Icon	Skill	Level
	Bandage	3
	Block	9
	Dexterity	6
	Dodge	5
	Dual Attack	5
	Parry	8
	Strength	7
	Stun	2

1.66 Mad Chef



Armed with a sharp cleaver, the many rats in his kitchen has driven him insane.

Stats	Value
Armor	9
Max Hit Points	35
Range	5
Speed	1


Icon	Skill	Level
	Bandage	1
	Block	7
	Dexterity	27
	Dual Attack	15
	Parry	3
	Strength	12



1.67 Mean ghost



This ghost doesn't like strangers in it's graveyard. A ghostly sword glows gently in it's hand.

Stats	Value
Max Hit Points	39
Range	15
Speed	2

Icon	Skill	Level
	Bandage	4
	Dexterity	14
	Dodge	9
	Dual Attack	15
	Parry	7
	Strength	4
	Stun	5



Icon	Trait
	Flight
	Invisible


1.68 Owl



These legendary hunters of the night will often attack those who trespass in it's forest.

Stats	Value
Max Hit Points	3
Range	3
Speed	2

Icon	Skill	Level
	Dexterity	1
	Strength	1

Icon	Trait
	Flight

1.69 Penguin Lord



The ruler of the penguins of the north, this bird is a fierce opponent.

Stats	Value
Armor	9
Max Hit Points	58
Range	2
Speed	7

Icon	Skill	Level
	Bandage	4
	Block	15
	Dexterity	19
	Dodge	11
	Dual Attack	15
	Intelligence	16
	Parry	5
	Strength	14
	Stun	3

Icon	Trait
	Resist Cold
	Sensitive Fire


1.70 Penguin Warrior



Armed with long staffs, penguin warriors protect the other penguins.

Stats	Value
Armor	3
Max Hit Points	17
Range	7
Speed	7

Icon	Skill	Level
	Bandage	1
	Block	3
	Dexterity	16
	Dodge	10
	Dual Attack	5
	Intelligence	9
	Parry	11
	Strength	13

Icon	Trait
	Resist Cold
	Sensitive Fire

1.71 Penguin Wizard



Penguin wizards are skilled at ice magic.

Stats	Value
Armor	2
Max Hit Points	18
Range	7
Speed	7

Icon	Skill	Level
	Bandage	4
	Dexterity	14
	Dodge	10
	Dual Attack	5
	Ice Bolt	7
	Ice Storm	11
	Intelligence	16
	Strength	4

Icon	Trait
	Resist Cold
	Sensitive Fire

1.72 Pirate



Often drunk on beer and rum, pirates love to mug people for their gold and jewels.

Stats	Value
Armor	3
Gold	3
Max Hit Points	20
Range	20
Speed	1

Icon	Skill	Level
	Bandage	1
	Dexterity	9
	Dodge	3
	Parry	9
	Strength	10

1.73 Ram



This woolly creature has a mean disposition. You would be wise to stay away.

Stats	Value
Armor	1
Max Hit Points	31
Range	2
Speed	3

Icon	Skill	Level
	Bandage	1
	Block	3
	Dexterity	19
	Dodge	1
	Dual Attack	6
	Intelligence	9
	Strength	17
	Stun	5

1.74 Rat



This rat has been feasting on the food in the chef's kitchen.

Stats	Value
Max Hit Points	5
Range	4
Speed	3

Icon	Skill	Level
A blue icon of a hand holding a small object.	Dexterity	11
A green icon of a hand holding a small object.	Dodge	7
A yellow icon of a head with a gear inside.	Intelligence	5
A black icon of a hand holding a small object.	Strength	6




Icon	Trait
A red icon of a target symbol.	Aggressive

1.75 Red Ant



Although weak by itself, in large numbers these ants can be deadly.

Stats	Value
Armor	1
Max Hit Points	27
Range	2
Speed	2

Icon	Skill	Level
	Dexterity	8
	Intelligence	6
	Strength	9

1.76 Red Belt Ninja



The red belt ninja is a feared master of the katana, a fast and deadly blade.

Stats	Value
Armor	5
Max Hit Points	49
Range	11
Speed	3

Icon	Skill	Level
	Bandage	1
	Dexterity	16
	Dodge	15
	Dual Attack	22
	Intelligence	10
	Parry	15
	Strength	12
	Stun	5

Icon	Trait
	Aggressive

1.77 Scorpion



A pair of pincers and a venom filled tail makes this creature a dangerous foe.

Stats	Value
Armor	3
Max Hit Points	15
Range	7
Speed	3

Icon	Skill	Level
	Bandage	1
	Block	5
	Dexterity	9
	Dodge	5
	Dual Attack	5
	Intelligence	5
	Parry	5
	Strength	3
	Stun	5

1.78 Skeleton



Little more than a decaying pile of bones, this guy doesn't like dogs much.

Stats	Value
Armor	3
Max Hit Points	50
Range	10
Speed	1

Icon	Skill	Level
	Bandage	1
	Dexterity	5
	Dodge	5
	Dual Attack	5
	Parry	5
	Strength	5

1.79 Skeleton warrior



This skeleton carries a sword and shield. Evidentially he doesn't want anyone robbing his grave.

Stats	Value
Armor	7
Max Hit Points	50
Range	10
Speed	1

Icon	Skill	Level
	Bandage	1
	Block	10
	Dexterity	5
	Dodge	5
	Dual Attack	5
	Parry	10
	Strength	5


1.80 Sludge Worm



An underground dweller, this worm protects itself by spitting toxic sludge at it's attackers.

Stats	Value
Max Hit Points	9
Range	7
Speed	2

Icon	Skill	Level
	Bandage	3
	Dexterity	2
	Intelligence	1
	Strength	1
	Stun	3

Icon	Trait
	Venom

1.81 Small ghost



This small ghost is probably more afraid of you than you are of it.

Stats	Value
Max Hit Points	39
Range	15
Speed	2

Icon	Skill	Level
	Bandage	4
	Dexterity	14
	Dodge	14
	Dual Attack	3
	Strength	3
	Stun	3

Icon	Trait
	Flight
	Invisible

1.82 Snake



At home in the swamp, the common marsh viper is a dangerous foe.

Stats	Value
Armor	1
Max Hit Points	3
Range	3
Speed	2

Icon	Skill	Level
	Dexterity	3
	Dodge	1
	Strength	2
	Stun	3

Icon	Trait
	Poison Immunity
	Venom

1.83 Sneaky ghost



This ghost is rather faint and hard to see. It likes to sneak around in the shadows.

Stats	Value
Max Hit Points	49
Range	15
Speed	4

Icon	Skill	Level
	Bandage	6
	Dexterity	15
	Dodge	10
	Dual Attack	10
	Strength	5
	Stun	10

Icon	Trait
	Flight
	Invisible

1.84 Snowman



Created by powerful magic, these beings love the cold but hate fire.

Stats	Value
Armor	3
Max Hit Points	33
Range	2
Speed	1

Icon	Skill	Level
	Dexterity	10
	Ice Bolt	20
	Intelligence	1
	Strength	10

Icon	Trait
	Resist Cold
	Sensitive Fire

1.85 Snowman King



An ally of the ice queen, the snowman king rules over an army of snowmen.

Stats	Value
Armor	3
Max Hit Points	58
Range	0

Icon	Skill	Level
	Bandage	3
	Dexterity	12
	Dual Attack	15
	Ice Bolt	40
	Strength	12






Icon	Trait
	Resist Cold
	Sensitive Fire

1.86 Spearman



A loyal fighter for the cruel king, this man is skilled with the spear.

Stats	Value
Armor	11
Max Hit Points	35
Range	9
Speed	2

Icon	Skill	Level
	Bandage	1
	Dexterity	18
	Dual Attack	2
	Parry	15
	Strength	19

1.87 Spooky ghost



Tiny sparks dance around inside this ghost's body giving it an eerie glow.

Stats	Value
Max Hit Points	39
Range	15
Speed	2

Icon	Skill	Level
	Bandage	3
	Dexterity	12
	Intelligence	15
	Lightning Bolt	15
	Strength	2
	Stun	1


Icon	Trait
	Flight
	Invisible

1.88 Squirrel



Mischievous little rodents, these squirrels are prone to attack unsuspecting travelers.

Stats	Value
Max Hit Points	3
Range	3
Speed	2

Icon	Skill	Level
	Dexterity	1

1.89 Swashbuckler



This strong pirate loves to hit people over their head with the hilt of his large sword.

Stats	Value
Armor	6
Gold	8
Max Hit Points	25
Range	20
Speed	4

Icon	Skill	Level
	Bandage	1
	Block	3
	Dexterity	10
	Dodge	6
	Dual Attack	6
	Parry	13
	Strength	15
	Stun	9

1.90 Troll



Trolls are exceptionally hard to kill because they keep regenerating damage done to them.

Stats	Value
Armor	5
Max Hit Points	85
Range	5
Speed	3

Icon	Skill	Level
	Bandage	10
	Block	5
	Dexterity	23
	Dodge	5
	Dual Attack	5
	Parry	5
	Strength	25
	Stun	5

Icon	Trait
	Aggressive
	Regeneration
	Sensitive Fire

1.91 Troll Lord



The leader of the troll clan, this troll has promised to serve the evil Emitria.

Stats	Value
Armor	7
Max Hit Points	105
Range	5
Speed	3

Icon	Skill	Level
	Bandage	15
	Block	9
	Dexterity	25
	Dodge	5
	Dual Attack	5
	Parry	8
	Strength	35
	Stun	10

Icon	Trait
	Aggressive
	Regeneration
	Sensitive Fire

1.92 Warlock



This evil warlock is working for the king and raising an army of wizards.

Stats	Value
Armor	11
Gold	16
Max Hit Points	35
Range	9
Speed	2





Icon	Skill	Level
	Bandage	1
	Dexterity	15
	Fire Ball	22
	Fire Bolt	22
	Intelligence	35
	Strength	10

1.93 Wolf



The black wolves of the north prefer to hunt in large packs.

Stats	Value
Armor	2
Max Hit Points	19
Range	11
Speed	4


Icon	Skill	Level
	Dexterity	23
	Dodge	16
	Dual Attack	19
	Strength	18

1.94 Wolf Rider



The raiders of the desert often ride on wild wolves when they hunt.

Stats	Value
Armor	4
Max Hit Points	47
Range	5
Speed	4




Icon	Skill	Level
	Bandage	3
	Dexterity	13
	Dual Attack	8
	Intelligence	9
	Parry	14
	Strength	15
	Stun	3


1.95 Yellow Belt Ninja



Although not as skilled as the other ninjas, yellow ninjas can be dangerous in large numbers.

Stats	Value
Armor	2
Max Hit Points	42
Range	11
Speed	4

Icon	Skill	Level
	Bandage	1
	Dexterity	15
	Dodge	10
	Dual Attack	13
	Parry	7
	Strength	18

Icon	Trait
	Aggressive

1.96 Zombie



Nothing more than a walking piece of rotting flesh, this guy is hungry for some brains.

Stats	Value
Armor	1
Max Hit Points	50
Range	10
Speed	1

Icon	Skill	Level
	Bandage	5
	Dexterity	2
	Dual Attack	3
	Strength	10
	Stun	4


Icon	Trait
	Poison Immunity

2 Objects

2.1 Acorn




The seed of the mighty oak, acorns are a favorite food of squirrels.

Icon	Cost	Health Restored
	1	1

2.2 Apple



Red and juicy, this tasty apple makes a great snack.


Icon	Cost	Health Restored
	1	2

2.3 Axe



Often used for chopping wood, the axe makes an excellent weapon.


This item may be wielded as a weapon in your right hand

Icon	Bonus Type	Bonus Value
	Strength	5

2.4 Baked Ham



This baked ham smells of spice and honey.



Icon	Cost	Health Restored
	31	10

2.5 Bandana



Pirates often wear bandanas. They can be used to help bandage wounds.

This item is worn around your neck



Icon	Bonus Type	Bonus Value
	Bandage	2
	Health	1

2.6 Battle Axe



Two blades make this a dangerous weapon.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Strength	3
	Dual Attack	7

2.7 Blood Red Platemail



This strong suit of armor is decorated with a gold sash.

This item is worn on your body




Icon	Bonus Type	Bonus Value
	Armor	4
	Strength	5
	Health	12

2.8 Blood Red Shield



This strong metal shield has a number of sinister symbols etched on it.

This item is carried in your left hand

Icon	Bonus Type	Bonus Value
	Armor	4
	Block	5
	Health	5

2.9 Blue Potion





Created from magical blueberries, this magic potion can restore a player's magic.

2.10 Chainmail Armor



This suit of armor is made of finely linked steel chains that provide excellent protection as well as flexibility in combat.

This item is worn on your body



Icon	Bonus Type	Bonus Value
	Armor	3
	Health	7

2.11 Chainmail Cap



Made of rough chainmail, this cap offers some protection in combat.

This item is worn on your head




Icon	Bonus Type	Bonus Value
	Armor	1
	Health	2

2.12 Cloak Of Wizardry



This magical cloak is preferred by wizards. It fastens about the neck with a gold chain.

This item is worn around your neck


Icon	Bonus Type	Bonus Value
	Magic	5
	Magic Recovery	1
	Lightning Bolt	5

2.13 Comfortable Shirt



This is your favorite shirt. Well worn, this shirt is very comfortable.

This item is worn on your body




Icon	Bonus Type	Bonus Value
	Health	3

2.14 Crown Of The Lizard King



This dented gold crown still smells like the swamp.

This item is worn on your head



Icon	Bonus Type	Bonus Value
	Magic	5
	Lightning Bolt	5
	Chain Lightning	5

2.15 Dagger



A simple weapon, it has a sharp edge.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Dexterity	1
	Dual Attack	1

2.16 Diamond Necklace



The strongest gemstone, diamonds offer great power to the wearer and are prized by all.

This item is worn around your neck



Icon	Bonus Type	Bonus Value
	Magic	5
	Health	5
	Magic Recovery	2


2.17 Emerald Amulet



A large emerald sparkles with magic at the end of a green crystal chain.

This item is worn around your neck

Icon	Bonus Type	Bonus Value
	Bandage	3
	Magic Recovery	3



Icon	Trait Description	Activation
	Regeneration	Bonus applies if you possess this item.

2.18 Engraved Metal Shield



Engraved by a skilled craftsman, this shield is of the highest quality.

This item is carried in your left hand




Icon	Bonus Type	Bonus Value
	Armor	2
	Health	7

2.19 Evil Skull Helmet



This helmet has a visor and eyeholes making it look like a skull.

This item is worn on your head


Icon	Bonus Type	Bonus Value
	Armor	3
	Health	5
	Strength	2

2.20 Fashionable Cap



Most travelers wear hats to keep the sun out of their eyes. The feather is just for decoration.

This item is worn on your head




Icon	Bonus Type	Bonus Value
	Health	2

2.21 Fire Cloak



This magical fire red cloak is warm to the touch.

This item is worn around your neck


Icon	Bonus Type	Bonus Value
	Health	5
	Fire Bolt	5
	Fire Ball	5


2.22 Fire Leggings



These pants are made from the skin of fire lizards. They give off intense heat without burning the wearer.

This item is worn on your legs

Icon	Bonus Type	Bonus Value
	Armor	2



Icon	Trait Description	Activation
	Resist Cold	This item must be worn to receive bonus.

2.23 Fire Orb



Held in place of a shield, this orb grants it's holder the awesome power of fire.

This item is carried in your left hand


Icon	Bonus Type	Bonus Value
	Fire Bolt	7
	Fire Ball	7
	Magic	5

2.24 Forest Green Cloak



This cloak fastens about the neck and will keep the wearer warm on cold nights.


This item is worn around your neck

Icon	Bonus Type	Bonus Value
	Health	5

2.25 Fresh Apple Pie



This is perhaps the most delicious smelling apple pie you have ever encountered.




Icon	Cost	Health Restored
	40	25

2.26 Fur Lined Steel Cap



Lined with wolf fur, this steel cap is very comfortable. A pair of bone horns are set into the steel.

This item is worn on your head


Icon	Bonus Type	Bonus Value
	Armor	1
	Strength	2
	Health	2

2.27 Gold Necklace



A simple gold necklace, this glittering piece of jewelry has a magic spell cast on it that will bring good luck.

This item is worn around your neck



Icon	Bonus Type	Bonus Value
	Magic	1

2.28 Gold Pirate Sword



Light and flexible this sword is favored by skilled swordsmen.

This item may be wielded as a weapon in you right hand



Icon	Bonus Type	Bonus Value
	Dexterity	2
	Parry	2

2.29 Gold Plate Armor



This suit of golden armor is comprised of gold plated onto a strong suit of platemail.

This item is worn on your body



Icon	Bonus Type	Bonus Value
	Armor	4
	Health	15

2.30 Golden Leggings



Fashioned from gold coated steel links, this armor is both tough and fashionable.

This item is worn on your legs




Icon	Bonus Type	Bonus Value
	Armor	2
	Health	5

2.31 Golden Shield



This shiny golden shield is quite strong and shines brightly.

This item is carried in your left hand



Icon	Bonus Type	Bonus Value
	Armor	2
	Health	3
	Block	5

2.32 Greatsword



Oversized and just as sharp, this is a deadly weapon.

This item may be wielded as a weapon in you right hand

Icon	Bonus Type	Bonus Value
	Dexterity	2
	Strength	2

2.33 Green Potion






The potion was made from special herbs from the forest.

2.34 Green Shirt And Quiver



This shirt is light and holds on it's back a quiver of arrows that allows an archer easy access to his arrows.

This item is worn on your body

Icon	Bonus Type	Bonus Value
	Armor	2
	Dexterity	5
	Dual Attack	5

2.35 Helm Of The Desert Lord



Fashioned from gold and steel, this magnificent helmet has two sharp horns.

This item is worn on your head

Icon	Bonus Type	Bonus Value
	Armor	3
	Health	4
	Strength	3

2.36 Helmet Of Speed



Two magical wings on this steel helmet grant the bearer extra speed in battle.

This item is worn on your head


Icon	Bonus Type	Bonus Value
	Armor	2
	Dodge	5

Icon	Trait Description	Activation
	Flight	This item must be worn to receive bonus.

2.37 Honeycomb



This honeycomb is dripping with sweet honey.


Icon	Cost	Health Restored
	5	25


2.38 Icy Leggings



These pants are made from the skin of frost lizards. They are ice cold but do not freeze the wearer.

This item is worn on your legs

Icon	Bonus Type	Bonus Value
	Armor	2



Icon	Trait Description	Activation
	Resist Fire	This item must be worn to receive bonus.

2.39 Large Metal Shield



This oversized shield offers excellent protection in combat.

This item is carried in your left hand




Icon	Bonus Type	Bonus Value
	Armor	1
	Health	3

2.40 Large Tower Shield



This huge shield is very heavy but offers extra protection in combat.

This item is carried in your left hand



Icon	Bonus Type	Bonus Value
	Armor	2
	Health	4
	Block	4

2.41 Leather Armor



This suit of leather armor is of excellent craftsmanship. It is both light and strong.

This item is worn on your body



Icon	Bonus Type	Bonus Value
	Armor	1
	Health	3

2.42 Leather Jacket



Worn about the neck and shoulders, this jacket offers some protection in combat.

This item is worn around your neck




Icon	Bonus Type	Bonus Value
	Armor	1
	Health	4

2.43 Leprechaun's Hat



This lucky hat is made of soft cloth and has a heavy metal belt.


This item is worn on your head

Icon	Bonus Type	Bonus Value
	Armor	1
	Dodge	3
	Magic	5

2.44 Loaf Of Bread



This loaf of bread smells really good.



Icon	Cost	Health Restored
	3	4

2.45 Long Spear



This spear is very long and has a very sharp tip.

This item may be wielded as a weapon in your right hand



Icon	Bonus Type	Bonus Value
	Parry	3
	Dexterity	1

2.46 Long Sword



Long and sharp, this sword can prove powerful in combat.

This item may be wielded as a weapon in you right hand



Icon	Bonus Type	Bonus Value
	Dexterity	1
	Parry	1

2.47 Magic Amulet



This magical amulet reverberates with great power.

This item is worn around your neck




Icon	Bonus Type	Bonus Value
	Magic	3
	Magic Recovery	1

2.48 Magical Ice Sword



Cold magic lets this strike hard and fast.

This item may be wielded as a weapon in you right hand



Icon	Bonus Type	Bonus Value
	Dexterity	1
	Ice Bolt	3
	Ice Storm	3

2.49 Magician's Tophat



Popular among magicians, this type is similar to those used to summon rabbits.

This item is worn on your head



Icon	Bonus Type	Bonus Value
	Magic	3
	Magic Recovery	1

2.50 Metal Boots



This pair of metal boots are fashioned from thick pieces of metal chains and plates. Only a master blacksmith could have made these.

This item is worn on your feet




Icon	Bonus Type	Bonus Value
	Armor	4
	Health	10

2.51 Ninja Boots



These black leather boots are both tough and quiet. They offer excellent protection and maneuverability.

This item is worn on your feet




Icon	Bonus Type	Bonus Value
	Armor	2
	Dexterity	5
	Dodge	5

2.52 Pair Of Boots With Spurs



These boots are made from high quality leather. A pair of steel spurs can be useful in causing extra damage during combat.

This item is worn on your feet



Icon	Bonus Type	Bonus Value
	Armor	2
	Strength	2
	Dual Attack	2

2.53 Pair Of Chainmail Leggings



Made of steel chains that are painstakingly stitched together, these pants provide great protection to the legs.

This item is worn on your legs



Icon	Bonus Type	Bonus Value
	Armor	3
	Health	5

2.54 Pair Of Leather Boots



These leather boots are rugged and durable. Their thick soles help protect the wearer from the harsh road.

This item is worn on your feet



Icon	Bonus Type	Bonus Value
	Armor	2
	Health	1

2.55 Pair Of Leather Shoes



These shoes are very comfortable which helps a lot during long journeys.

This item is worn on your feet


Icon	Bonus Type	Bonus Value
	Armor	1
	Health	1


2.56 Pair Of Magic Eyeglasses



Normal eyeglasses makes a person look smart. These magical eyeglasses make it true.

This item is worn on your head

Icon	Bonus Type	Bonus Value
	Intelligence	3



Icon	Trait Description	Activation
	Detect Invisibility	Bonus applies if you possess this item.

2.57 Pair Of Pants



These pants are made from high quality leather that provides protection without weighting the wearer down.

This item is worn on your legs



Icon	Bonus Type	Bonus Value
	Armor	2
	Health	2

2.58 Pearl Necklace



Fashioned from pearls gathered from the deep sea this necklace is a natural work of art.

This item is worn around your neck

Icon	Bonus Type	Bonus Value
	Magic	2
	Health	2

2.59 Platemail Armor



This suit of armor is fashioned from metal plates that are designed to protect the body while at the same time offering flexibility.

This item is worn on your body

Icon	Bonus Type	Bonus Value
	Armor	4
	Health	10

2.60 Poison Dagger



This dagger has been coated in a deadly poison giving it the chance to poison those that it strikes.

This item may be wielded as a weapon in you right hand

Icon	Bonus Type	Bonus Value
	Dexterity	3
	Dual Attack	3



Icon	Trait Description	Activation
	Venom	This item must be worn to receive bonus.


2.61 Poison Sword



This sword has been coated in a deadly poison giving it the chance to poison those that it strikes.

This item may be wielded as a weapon in you right hand

Icon	Bonus Type	Bonus Value
	Parry	3
	Dual Attack	5

Icon	Trait Description	Activation
	Venom	This item must be worn to receive bonus.

2.62 Purple Potion





Created from the waters of a magic river, this magic potion can restore a player's magic.

2.63 Ragged Pair Of Pants



These pants are quite old and ragged looking. A number of rips and tears have been fixed with leather patches.

This item is worn on your legs

Icon	Bonus Type	Bonus Value
	Armor	1
	Health	1

2.64 Red Potion




Boiled in the fires of a volcano, this magic potion can restore a player's magic.


2.65 Red Scarf



When wrapped around the neck this piece of clothing keeps the wearer warm in cold climates.

This item is worn around your neck


Icon	Bonus Type	Bonus Value
	Health	4

Icon	Trait Description	Activation
	Resist Cold	This item must be worn to receive bonus.

2.66 Roasted Chicken



This roasted chicken looks quite tasty.




Icon	Cost	Health Restored
	7	6

2.67 Shield Of Speed



This magical shield will grant it's bearer extra speed in combat.

This item is carried in your left hand




Icon	Bonus Type	Bonus Value
	Armor	2
	Dexterity	3
	Strength	3

2.68 Shield Of The Blue Dragon



Emblazoned with a blue dragon, this magical shield is very strong.

This item is carried in your left hand


Icon	Bonus Type	Bonus Value
	Armor	1
	Block	2
	Health	2

2.69 Short Sword



Although short, this sword is quite deadly.

This item may be wielded as a weapon in you right hand


Icon	Bonus Type	Bonus Value
	Dexterity	1

2.70 Small Metal Shield



Made of strong steel, this shield will protect the wearer in combat.

This item is carried in your left hand


Icon	Bonus Type	Bonus Value
	Armor	1

2.71 Spear



This spear has a very sharp tip.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Parry	3

2.72 Spiked Boots



This is a normal pair of leather boots which has a set of metal spikes that can prove dangerous in combat.

This item is worn on your feet




Icon	Bonus Type	Bonus Value
	Armor	2
	Health	5
	Dual Attack	5

2.73 Spiked Metal Shield



Sharp spikes protrude from this metal shield in every direction.

This item is carried in your left hand



Icon	Bonus Type	Bonus Value
	Armor	2
	Strength	2
	Dual Attack	2

2.74 Steel Cap With A Red Plume



Fashioned from rough steel, this cap has a large red plume protruding from it.

This item is worn on your head


Icon	Bonus Type	Bonus Value
	Armor	1
	Health	2

2.75 Steel Helmet



Your standard steel helmet. Great for protecting the head during battle.

This item is worn on your head



Icon	Bonus Type	Bonus Value
	Armor	2


2.76 Steel Helmet With Wings



This steel helmet has a pair of wings fashioned from metal on either side.

This item is worn on your head

Icon	Bonus Type	Bonus Value
	Armor	3
	Dexterity	3

Icon	Trait Description	Activation
	Flight	This item must be worn to receive bonus.

2.77 Strange Blue Crystal



This is one of the five magic crystals that are needed to unlock Emitria's fortress.

This item is carried in your left hand

2.78 Strange Green Crystal



This is one of the five magic crystals that are needed to unlock Emitria's fortress.

This item is carried in your left hand

2.79 Strange Purple Crystal



This is one of the five magic crystals that are needed to unlock Emitria's fortress.

This item is carried in your left hand

2.80 Strange Red Crystal



This is one of the five magic crystals that are needed to unlock Emitria's fortress.

This item is carried in your left hand

2.81 Strange Yellow Crystal



This is one of the five magic crystals that are needed to unlock Emitria's fortress.



This item is carried in your left hand

2.82 Studded Leather Armor



This suit of leather armor has a large number of metal studs that provide extra strength to the armor.

This item is worn on your body




Icon	Bonus Type	Bonus Value
	Armor	2
	Health	5

2.83 Sturdy Metal Shield



Thick leather straps reinforces this powerful metal shield.

This item is carried in your left hand



Icon	Bonus Type	Bonus Value
	Armor	1
	Health	2
	Block	1


2.84 Teleport Staff



This magical staff can teleport it's owner anywhere on the main map.

This item may be wielded as a weapon in you right hand

Icon	Bonus Type	Bonus Value
	Parry	3
	Dodge	7




Icon	Trait Description	Activation
	Teleport	Bonus applies if you possess this item.

2.85 The Firesword



This legendary sword contains great fire magic.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Dexterity	2
	Fire Bolt	4
	Fire Ball	4

2.86 The Forest Blade



This magic sword holds the magic of the forest.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Dexterity	2
	Health	5
	Bandage	1

2.87 The Nature Orb



Held in place of a shield, this orb grants it's holder the awesome powers of nature.

This item is carried in your left hand




Icon	Bonus Type	Bonus Value
	Lightning Bolt	5
	Bandage	5
	Health	5

2.88 The Sacred Tree Shield



A large oak tree is painted on the front of this magical shield.

This item is carried in your left hand



Icon	Bonus Type	Bonus Value
	Armor	2
	Health	3
	Bandage	3


2.89 The Shadow Cloak



This dark cloak is worn about the neck and allows the wearer to hide in shadows and become invisible.

This item is worn around your neck

Icon	Bonus Type	Bonus Value
	Armor	1
	Dodge	5




Icon	Trait Description	Activation
	Invisible	This item must be worn to receive bonus.

2.90 The Tiara Of The North Star



Cold to the touch, this hair piece is filled with cold magic.

This item is worn on your head




Icon	Bonus Type	Bonus Value
	Magic	5
	Ice Bolt	5
	Ice Storm	5

2.91 Wand Of Fire



This magic wand holds within it the magical power of fire.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Magic	10
	Fire Bolt	10
	Fire Ball	7

2.92 Wand Of Ice



This magic wand holds within it the magical power of cold and ice.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Magic	10
	Ice Bolt	10
	Ice Storm	7

2.93 Wand Of Lightning



This magic wand holds within it the magical power of lightning.

This item may be wielded as a weapon in you right hand




Icon	Bonus Type	Bonus Value
	Magic	10
	Lightning Bolt	10
	Chain Lightning	7

2.94 Wizard's Hat



This worn cloth hat is quite popular among wizards.

This item is worn on your head


Icon	Bonus Type	Bonus Value
	Magic	7
	Fire Bolt	5
	Lightning Bolt	5

2.95 Wooden Shield



Although it doesn't offer much protection this shield is better than nothing.

This item is carried in your left hand


Icon	Bonus Type	Bonus Value
	Health	1

2.96 Wooden Staff



This simple wooden staff is effective at deflecting attacks.

This item may be wielded as a weapon in your right hand

Icon	Bonus Type	Bonus Value
	Parry	10

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